

"Blowing adventures"

Ref. 20031



BLOWING ADVENTURES

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CONTENTS:

- 2 scenarios (28.5 x 20 cm)
- 8 cork balls (3 cm diameter)
- 12 obstacle pieces for the scenarios

RECOMMENDED AGE:



From 3 to 8 years

LEARNING OBJECTIVES:

- To train blowing intensity, strength and direction to develop correct breathing patterns.
- To strengthen the muscle tone of speech organs in order to help correct and prevent inaccurate phoneme pronunciation.

DESCRIPTION AND HOW TO PLAY THE GAME:

Scenarios and obstacles:

There are 2 different scenarios (front and back):

- The jungle. Its obstacles are the chameleon, the parrot and the Aztec mask.
- The beach. Its obstacles are the shark, the palm tree and the torch.

The game can be played with or without obstacles. The obstacles have two functions: firstly, they add excitement to the game by making it difficult for the ball to get through the door(s) when it bumps into them and, secondly, they may help the player by stopping the ball when it bumps into them halfway along its path, which allows the player to take in more air to complete the route.

Playing method for one or two players and small groups:

Each scenario can be played by one person (1 scenario) or by two persons (2 scenarios together).

When two persons are playing, the scenarios can be mixed up (jungle-beach), or one scenario can be used (jungle-jungle or beach-beach).



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The game can also be played as a group, by previously establishing each person's turn.

Preparation of materials:

- 1. Follow instructions for setting up your chosen scenario or scenarios.
- 2. Place the obstacle pieces in the slots within the scenario.
- 3. Place the ball in the starting circle.

Objectives of the game for a single player:

Drive the ball to the other end of the scenario and get through the door(s) by blowing as few times as possible.

Objectives of the two-player game:

Drive the ball to the other side of the scenario and get through the door(s) by blowing as few times as possible. The winner is the person who achieves this the most times.

